



April 6 - April 14
A Sacramento Area Creeks Council Event

A big thank you to the 2000 volunteers who worked at 90+ different clean up sites along 35 miles of local waterways to clean a creek in 2018.

The 28th annual creek clean-up fell on a lovely spring day. Some creek banks were a little soggy from the recent rains. Late high spring flows had washed a large quantity of trash out of debris dams and bank vegetation back into the creeks and downstream out of our creeks into the river system. Even so, volunteers managed to pull out many tons of trash from Sacramento County waterways.

- Nearly 16 tons of garbage were removed from creeks in Sacramento, Citrus Heights, Folsom, Rancho Cordova, Rio Linda, the Delta, & unincorporated Sacramento County. (60 tires, 33 shopping carts)
- Typical items were removed: lots of plastic items and pieces, cigarette butts, food and drink containers, styrofoam, furniture, lots of debris from illegal encampments, toys...
- For the ninth year, water quality testing was conducted at selected sites.
- For the second year, some volunteers categorized the trash that was removed from a designated area of their creek site and entered the collected data using the Kobo toolbox app.
- Volunteers removed invasive water hyacinth at one site and planted trees at another site.
- Splash Off keynote speaker Tim Vendlinski welcomed sponsors and presented the Creek Steward Award to Mira Loma High School's Arcade Creek Project and a Special Award of Appreciation to Del Paso Regional Park Ambassador, John Mayfield.
- Thanks to all our volunteers who worked hard to make this year's Celebration at Carmichael Park a success!
Thanks to Red Shoe Productions for entertaining us with fun games and music, and to our Sponsors' earth-friendly exhibits.
Thanks to Mira Loma High School and Key Club students and Sac Suburban Kiwanis.
Thanks to the Carmichael Chamber of Commerce for preparing and serving lunch to all.

All of our volunteers deserve credit for improving the health of Sacramento's creeks.